

# Akari

A two-level language for code generation, hosted in  
Rust

Project StarFall

June 2026

Field of Dreams Studio

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What Akari Is

## The big picture

### **A language with two layers.**

Akari has a small inner language for doing math and logic, and an outer template language for generating code in any other language.

### **The inner language is a lambda calculus.**

A lambda calculus is a tiny mathematical language whose only building block is a function (something that takes an input and gives back an output). Everything else is built out of functions.

### **The outer language is a template engine.**

Whatever sits outside its markers is treated as ordinary text in your target language (HTML, SQL, Rust, anything). Whatever sits inside the markers is a small inner-language program that gets computed and pasted in.

## A worked example: rendering HTML in Hotaru

A template (`profile.html`) is a normal HTML file with small holes inside the `-[ ... ]-` markers. The holes get filled in.

```
<h1>Hello , -[ user.name ]-!</h1>
<ul>
  -[ for item user.items ]-
    <li>-[ item ]-</li>
  -[ endfor ]-
</ul>
```

A one-line call from Rust feeds the template with real data.

```
akari_render!("profile.html", user = user_data)
```

The same trick works for any target language. Replace HTML with SQL, TypeScript, or Rust source, and the engine still fills in the holes.



# How Akari Works

## Three modules, one system

### **Expr: the inner language (in flight).**

A small lambda-calculus engine. Anything you compute in Akari is built out of Expr.

### **Template and codegen: the outer language.**

The engine that walks a template, fills its holes by running Expr, and prints source code for any target language.

### **Value and extension: the bridge to Rust.**

Lets a host Rust program hand data into Akari and read results back out. The same role a bridge plays between any two languages.

## Why lambda calculus for the inner language

### **It is tiny.**

Lambda calculus has only one move: take an input, return an output. That single rule is enough to build everything else.

### **Functions fit together naturally.**

You can pass a function as an argument, return one from another, or chain them. Most languages have to add this. Lambda calculus has it from day one.

### **A starting point that can grow.**

Once the small core is right, we can add a type system or other safety guarantees later, without throwing away what is built.



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# Current Achievements

## What ships today

### **The Value system.**

A flexible data type for JSON-shaped data, with reading, writing, and arithmetic.

### **The typemap extensions.**

A small toolkit for carrying arbitrary side data around. Faster than the popular `http::Extensions` library that solves the same problem.

### **The template engine.**

HTML templating with inheritance and loops, used in production through the Hotaru web framework.

### **Embedded support.**

Runs on tiny embedded devices and inside web browsers, where heavier libraries cannot.

## Hotaru: a real user, today

### **What Hotaru is.**

A Rust web framework, a toolkit for building websites, also developed inside Field of Dreams Studio.

### **How Hotaru uses Akari.**

Every HTML page that Hotaru serves is rendered by Akari's template engine, through a one-line call written `akari_render!`.

### **Why this matters.**

Akari is not just a plan. The template engine is already powering real websites. The work ahead is to deepen the language, not to prove it can work.



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# What Is Left

## The work ahead

### **Build the inner language.**

Pin down the syntax, write the program that runs it, design how programs sit in memory.

### **Redesign the template engine.**

Replace the current quick version inside markers with the new inner language. Make it work for any target language.

### **Tighten the bridge to Rust.**

Smoother conversion between Rust's types, Akari's Value system, and inner-language expressions.

### **Polish.**

An interactive prompt, online documentation, examples in more target languages, a guide for first-time contributors.



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# How You Can Help

## Project StarFall and Field of Dreams Studio

### **The Field of Dreams Studio (FDS)**

FDS is a non-profit game development team founded on February 2, 2017, and rebuilt on March 30, 2022. Its core objective is to create a platform that does not rush for short-term gains, is relatively relaxed, and allows members to fully unleash their creativity for creation.

### **The Akari Lang and Project-SF**

The Project-StarFall is a project under the FDS that focus on Minecraft RPG development as well as website maintainence. The Akari language is a project under the Project-StarFall.

The Akari Lang project started in early 2025, and is still developing now.

We also run projects like Minecraft GalGames, where the main Project-StarFall started in 2020.

### How we work

#### **Open by default.**

The repository is on GitHub and the discussion happens in the open.

#### **Live and asynchronous together.**

A weekly meeting in real time, with code review the rest of the time at everyone's own pace.

#### **Onboarding.**

New members are paired with an existing member for their first few weeks.

#### **Decisions in writing.**

Decisions are documented so newcomers can join the conversation, not just the code.

## Five ways to contribute

Pick what fits your skills and your time. You can switch roles later.

- **Core development.** Write Rust code: build the inner language, the template engine, the bridge to Rust.
- **Language theory.** Help shape the inner language. Think about correctness, types, and the guarantees the language should give its users.
- **Documentation.** Write tutorials, examples, a guide for first-time contributors.
- **Social and community.** Run the website, post updates, welcome new members, organise small events.
- **Use and feedback.** Build something with Akari (or Hotaru) and tell us what hurts.

## What you take with you

### **A real open-source project on your name.**

Not a homework repository, and not a one-semester sprint. You may need to spend years on it.

### **Mentorship.**

From people who have shipped Rust libraries and who run a small language project.

### **Peers who stay around.**

Project StarFall members collaborate across projects for years.

### **A window into real maintenance.**

A first look at how serious software is actually designed, built, and maintained.

## How to join

Reach out through any of these channels. No Rust experience is required, only the willingness to learn and to stick around.

- Sign-up form:  
<https://forms.office.com/Pages/ResponsePage.aspx?id=DQSIkWdsW0yxEjajBLZtrQAAAAAAAAAAAAAAAAAAAC6BwJ5UQ01QUzdMTjhGR1g3SElLTFdHQU1JV0hFMS4u>
- Email: [redstone@fds.moe](mailto:redstone@fds.moe)
- QQ: 590328937
- Discord: <https://discord.gg/Y6b9KRUCux>

To browse first, see [fds.moe](https://fds.moe) or the repository at [github.com/Field-of-Dreams-Studio/akari](https://github.com/Field-of-Dreams-Studio/akari).